Large-Eddy Simulation of MVG Controlled Oblique Shockwave/Boundary Layer Interaction

Guang Yang^{1,a}, Jian Fang^{2,ab}, Chaoqun Liu^{3,c}, Yufeng Yao^{4,d} and Lipeng Lu^{5,a}

^aNational Key Laboratory of Science and Technology on Aero-Engine Aero-Thermodynamics, School of Energy and Power Engineering, Beihang University, Beijing, 100191, China

^bComputer Science and Engineering Department, STFC Daresbury Laboratory, Warrington WA4 4AD, United Kingdom

^cDepartment of Mathematics, University of Texas at Arlington, Arlington, TX 76019-0408

^dFaculty of Environment and Technology, Department of Engineering Design and Mathematics, University of the West of England, Bristol, BS16 1QY, United Kingdom

Shock wave boundary layer interaction is an ubiquitous and important phenomenon in supersonic and hypersonic flow scheme. In this paper, a Mach 2.5 supersonic boundary layer impinged by an oblique shock wave and its control using Micro Vortex Generator (MVG) is studied by large-Eddy Simulation (LES). A high order cut-cell immersed boundary method combined with Cartesian grid are used to deal with the geometrical complexity of MVG. The method uses a non-uniform-grid finite difference scheme for grid points near the MVG solid boundary. This approach can implement boundary condition at irregular surface without decreasing numerical accuracy, which is important for high Reynolds number boundary layer flow. Results shows that flow structures after the MVG are well captured and shock induced flow separation is successfully reduced with control.

I. Introduction

S hock-wave/boundary layer interaction (SBLI) happens ubiquitously in high-speed vehicles, including transonic airfoils, supersonic engine intakes, turbomachinery, missile base flows^[1]. In SBLI flow, the shock wave would exert a strong adverse pressure gradient to the boundary layer and even lead to its separation when the shock is strong enough. SBLI flow are generally considered to have negative effects on vehicle performance. It would lead to severe problems such as drag increase, lift loss, over heating, inlet buzz and buffeting in external flows; total pressure loss and flow rate decrease in internal flows^[2]. Especially in the case of shock induced separation (SIS), above mentioned issues become more significant and the low frequency oscillation of the separation bubble and the shock can cause structure fatigue and damage^[3]. Due to its dual importance for both scientific research and industrial practice, over the past sixty years, much research effort have been dedicated to different kinds of SBLI flow and its control.

As a traditional separation control device, Micro Vortex Generator (MVG) has the advantages of easy to implement, robust, no need of extra energy. It has achieved great success in incompressible flow control, and been recently applied to high-speed flow regime. To guide the MVG design, a deep understanding of the structures and

¹ PhD student, School of Power and Energy, Beihang University, Beijing100191, P.R. China.

² Research Fellow, School of Power and Energy, Beihang University, Beijing100191, P.R. China. fangjian@buaa.edu.cn

³ Professor, Department of Mathematics, University of Texas at Arlington, Arlington, TX 76019-0408

⁴ Professor, Department of Engineering Design and Mathematics, University of the West of England, Bristol BS16 1QY, United Kingdom, Associate Fellow AIAA.<u>Yufeng.Yao@uwe.ac.uk</u>

⁵ Professor, School of Power and Energy, Beihang University, Beijing100191, P.R. China.

mechanism in MVG perturbed flow is essential. Large-Eddy Simulation can resolve large unsteady flow scales with affordable computing power, which makes it an ideal tool for flow mechanism research.

Due to the geometrical singularity of MVG, it is hard to use a body fitted structured mesh. There are several ways to deal with complex geometry in CFD, one way is to use an unstructured mesh, however, it is hard to implement highorder accuracy scheme on unstructured mesh. Another way is to use Immersed Boundary Method (IBM) on a Cartesian grid^[4]. Traditional IBM use a virtual force to model the effect of boundary on the fluid, and incorporates a discrete representation of Dirac Delta function on the interface, thus leads to a smeared interface with one mesh width thickness. Such method is locally first-order accurate at the interface, which is not suitable for the current boundary layer flow simulation. To resolved the decreased accuracy problem with smeared interface, some "sharp interface" Cartesian grid methods have been proposed by different researchers then. A high-order cut-cell immersed boundary method proposed by Zhong et al^[5] is combined with high fidelity LES in this paper, to deal with the geometrical complexity, while keep a high-order accuracy.

II. Numerical Methods

Numerical Schemes

The governing equations are an estimated form of the grid-filtered dimensionless compressible Navier-Stokes equations:

$$\begin{aligned} \frac{\partial p}{\partial t} + \frac{\partial p \dot{u}_i}{\partial x_i} &= 0\\ \frac{\partial p \dot{u}_i}{\partial t} + \frac{\partial p \dot{u}_i \dot{u}_j}{\partial x_j} + \frac{\partial p}{\partial x_i} - \frac{1}{Re} \frac{\partial^2 t_{ij}}{\partial x_j} \approx -\frac{\partial \sigma_{ij}}{\partial x_j} \frac{\partial p}{\partial t} + \frac{\partial p \dot{u}_i}{\partial x_i} = 0\\ \frac{\partial \underline{E}_t}{\partial t} + \frac{\partial (\underline{E}_t + p) \dot{u}_j}{\partial x_j} - \frac{1}{Re} \frac{\partial^2 t_{ij} \dot{u}_i}{\partial x_j} + \frac{1}{(\gamma - 1)RePrM^2} \frac{\partial}{\partial x_j} [\tilde{\mu} \frac{\partial \tilde{\tau}}{\partial t}] \approx - \tilde{u}_i \frac{\partial \sigma_{ij}}{\partial x_j} - \frac{1}{(\gamma - 1)M^2} \frac{\partial}{\partial x_j} [\bar{\rho} \Theta_j] \end{aligned}$$

where σ_{ij} is the subgrid-scale (SGS) stress tensor and Θ_i is the SGS heat flux and defined as:

$$\sigma_{ij} = \bar{\rho}(u_i \tilde{u}_j - \tilde{u}_i \tilde{u}_j) \\ \Theta_j = (\tilde{T} \tilde{u}_j - \tilde{T} \tilde{u}_j)$$

The SGS model used in present simulation is the Mixed-Time-Scale model by Inagaki *et al*^[6]. The detailed derivation of the above equation and the validity of the estimation can be found in Vreman *et al*.^[7]

The above equations are solved by using an in-house high-order finite-difference code SBLI. The code employs a fourth-order central difference scheme to calculate derivatives at internal points. Close to boundaries, a stable boundary treatment by Carpenter *et al.*^[8] is applied, giving the overall fourth-order accuracy. Time integration is based on a third-order compact storage Runge-Kutta method^[9]. An entropy splitting approach of Sandham *et al.*^[10] is used to calculate the nonlinear terms, which will guarantee the stability of the algorithm. A TVD shock capturing scheme and the artificial compression method (ACM) of Yee *et al.*^[11], coupled with the Ducros sensor^[12], are implemented in the code to handle shock-waves and contact discontinuities. The code is made parallel using the MPI library. A multi-block version of the code was extensively validated by Yao *et al.*^[13]

As for the boundary condition, periodic boundary conditions are used in the spanwise direction. At the wall, the no-slip condition is enforced. Furthermore, the wall is considered isothermal with a temperature close to the upstream adiabatic value (assuming a recovery factor of 1). The top (free-stream) and outflow boundaries make use of the characteristic non-reflecting boundary condition^[14] in order to minimize unwanted reflections from the computational-box boundaries. The oblique shock-wave is introduced at the top boundary using the Rankine–Hugoniot relationships. The turbulent inflow turbulence is generated using a digital filter method^[15] in present simulation.

Cut-cell immersed boundary method

A high-order cut-cell method is adopted to deal with the geometrical complexity. The original computational domain and grid are transformed to a uniform Cartesian grid, and the transformed governing equation is solved on this uniform Cartesian grid. The immersed complex boundary also have a corresponding image in the new grid.

In the current high-order cut-cell finite-difference method, grid points are divided into four categories according to their position relative to the fluid-solid interface, as shown in Figure 1.

- **Boundary points:** Points where the solid boundary intersects with the grid lines. They are not part of the original computational grids, but used in the finite difference stencil near the surface.
- Irregular points: Points located close enough to the solid boundary that their finite difference stencils contain a boundary point. Non-uniform finite difference scheme need to be used in the stencil involving a irregular point because of the inclusion of a boundary point.

- Dropped points: Grid points adjacent to a boundary point with a distance smaller than a pre-specified threshold. It is removed from the grid stencil in the corresponding direction. All the grid points on the solid side are also defined as dropped points. They do not participate in any numerical calculation.
- Regular points: All the other remained grid point of the original Cartesian mesh are defined as regular points, where a standard finite difference scheme can be applied.



Assume that each stencil have q grids near the boundary, then there are [q/2] irregular points near a boundary surface. Figure 2 shows a 5-point non-uniform grid stencil in one direction near the solid boundary. ξ_1 is the boundary point, the blue point is a dropped point, red points ξ_2 and ξ_3 are irregular points and the green points ξ_4 and ξ_5 are regular points, a uniform parameter σ is defined as:

$\sigma = \theta / \Delta h$

the finite-difference coefficients on this stencil are expressed as function of σ . The general formulation of finite-difference scheme on a non-uniform-grid for irregular points ξ_i can be written as:

$$\left(\frac{\partial F}{\partial \xi}\right)_{i} \approx \frac{1}{\Delta h} \sum_{k=1}^{n} a_{i,k}(\sigma) F_{k}$$

The detailed formulation of $a_{i,k}(\sigma)$ for numerical schemes of different accuracy-order can be found in the paper of Zhong et al^[16].

On the boundary points, the no-slip wall condition and isothermal temperature are applied, and an approximation assumption of zero pressure gradients is used to determine the pressure on the wall.



Figure 2 Schematic of grid stencil near the solid boundary

Validation

The above immersed boundary method is validated by the simulation of incompressible flow around a 2D cylinder. The figure shows the flow regime at different Reynolds numbers. At Reynolds number Re=30.0, the wake flow of cylinder are two attached, steady, symmetric, recirculation bubble, as shown in Figure 3(a). As Reynolds number increased to Re=400.0, the wake flow enter into the unsteady, asymmetry pattern, forms the renown Karman Vortex Street, , as shown in Figure 3(b). The results agree well with the classical results, and testifies the accuracy of current numerical method.



Figure 3 flow around cylinder at different Reynolds number (a)Re=30.0 (b)Re=400.0

III. Results

The base flow without control is an oblique shock-wave generated by an 8° wedge impinging onto a Mach 2.3 turbulent boundary layer. Figure 4 shows the time and spanwise averaged density field. The white dashed line is the average sonic line and the black solid line is the contour line of u = 0 that marks the average separation bubble boundary. Figure 5 shows the mean streamwise velocity profile at x = 260mm which is supposed to be fully developed equilibrium turbulent boundary layer before the interaction. It can be seen that the LES computation results are in good agreement with that from the PIV measurement of Dupont et al. Also the van-Driest transformed velocity profile agrees well with the Log-Law of the wall. Figure 6 shows the instantaneous numerical Schlieren (by using density gradient magnitude) and the streamwise velocity fluctuation at the plane of $y^+ = 15$. The shock-wave system is clearly captured and the typical low-speed streaks of the equilibrium turbulent boundary layer can be clearly observed before entering the interaction region. In the interaction region, the streaks are broken and gradually recovered after the reattachment.

Figure 7 shows the computational domain of MVG controlled oblique shockwave/boundary layer interaction flow. The geometrical parameters of MVG on consistent with that in the experiment of Babinsky et al^[17]. The 3-D Large-Eddy Simulation is still ongoing.





Figure 5 Velocity profile at x = 260mm (the superscript * means in dimensional form)



u¹: -0.200 -0.156 -0.111 -0.067 -0.022 0.022 0.067 0.111 0.156 0.200 Figure 6 Instantaneous shockwave and boundary layer structure



Figure 7 Computational domain with ramp MVG

IV. Conclusion

A high-order cut-cell immersed boundary method is implemented and combined with a high-fidelity Large-Eddy Simulation to study the MVG controlled oblique shockwave/boundary layer interaction. Both the immersed boundary method and the LES have been carefully validated. The a MVG is deposited before the interaction point to control the shock-induced flow separation. The MVG geometrical parameters studied is the same as that used in Babinsky et al's experiment. It is expected that the results would contribute to the application of immersed boundary method in supersonic flow, and also reveal the control mechanism of MVG.

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