Surveillance cameras observed in a local area surveyed paved pedestrian area and the observer's path. June 2014, Bristol.

Historic (deconsecrated or covered) and current burial grounds from 19th century to the present day.

Start 2012. Nervous anticipation! Team bonding. Too scary to go down this alley. Zombies in cells. Are they zombies or regular people? (Where are the boundaries of the game?)

Speak to the alchemist. Start 2013.

MB lost and infected. Team member (RD Guy) fell over screaming zombie. Not been to this church before, scary graveyard. Zombies waiting as we come out of staircase. Pedestrian bridge with zombies. Police. Dead guy needed medicine. Pills in van. Ben infected in car park picking up items. Knackered.


Photograph by anonymous player.

Zombie Chase map layer by two anonymous players; Surveillance map layer by Sophie Warren, artist; Burial Grounds layer by Geoff Gardiner, Bristol & Avon Family History Society.