

# TRANSITION DYNAMICS TO COMPLEX RULES IN ELEMENTARY CELLULAR AUTOMATA FROM WOLFRAM CLASSES

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## ABSTRACT

We overview the basis of Elementary Cellular Automata and Wolfram's Classes, subsequently we show a technique known as Memory Based Rule Analysis, to extract complex systems from a family of chaotic discrete dynamical system. Cases of study rules 30 and 126.

**KEYWORDS:** Cellular automata, elementary cellular automata, memory, complex dynamic, chaos, rule 30, rule 126.

## CELLULAR AUTOMATA

Cellular Automata (CA): Computing model which provides a good platform for studying emergent collective behaviour, complexity, randomness and interaction between order and chaotic systems.

Defined by a four tuple  $(G, Z, N, F)$ , where:

$G \rightarrow$  Grid (Set of cells)

$Z \rightarrow$  Set of possible cell states

$N \rightarrow$  Set which describes cells neighbourhoods

$F \rightarrow$  Transition function (Rules of automata)

Basic characteristics:

Locality: Each cell can communicate with adjacent cells.

Parallelism: CA performs computations in a distributed fashion on a spatially extended grid.

Simplicity: A cell has a simple structure. If  $i^{th}$  cell have to make a transition, it has to depend on own state, left neighbour and right neighbour either.

$$q_i(t+1) = f(q_{i-1}(t), q_i(t), q_{i+1}(t))$$

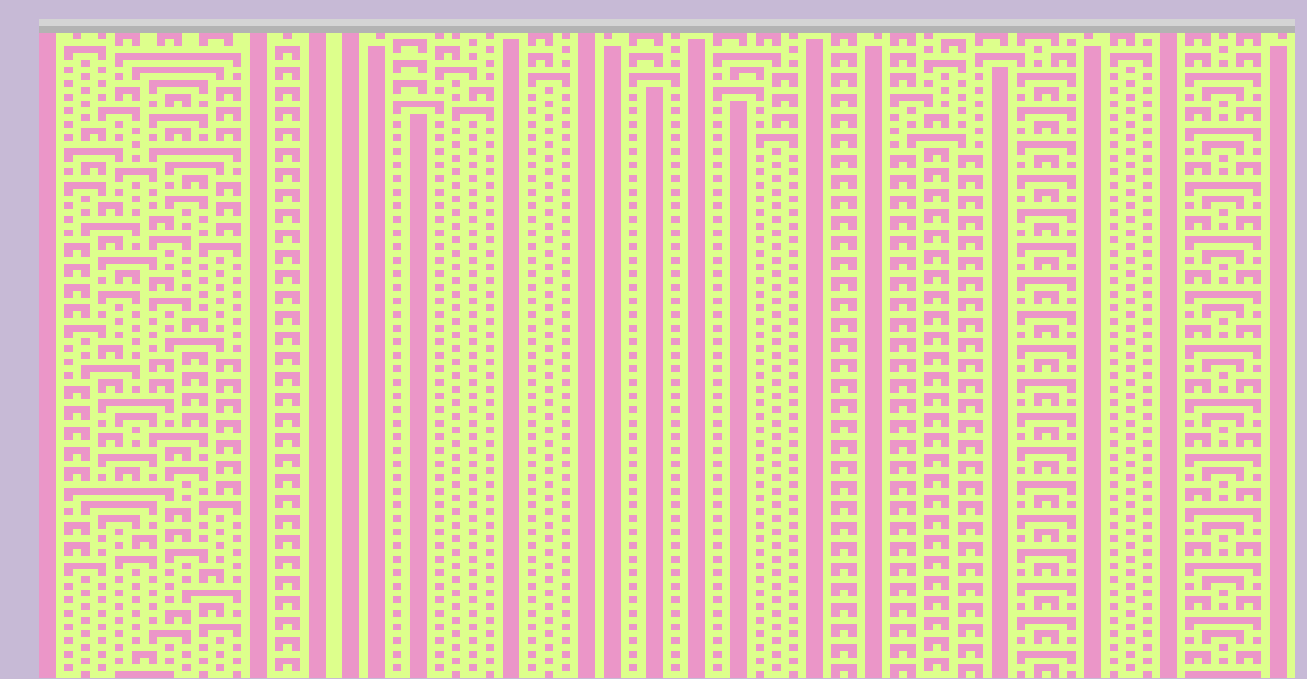
## WOLFRAM'S CLASSIFICATION

Class I: **Homogeneous** behaviour



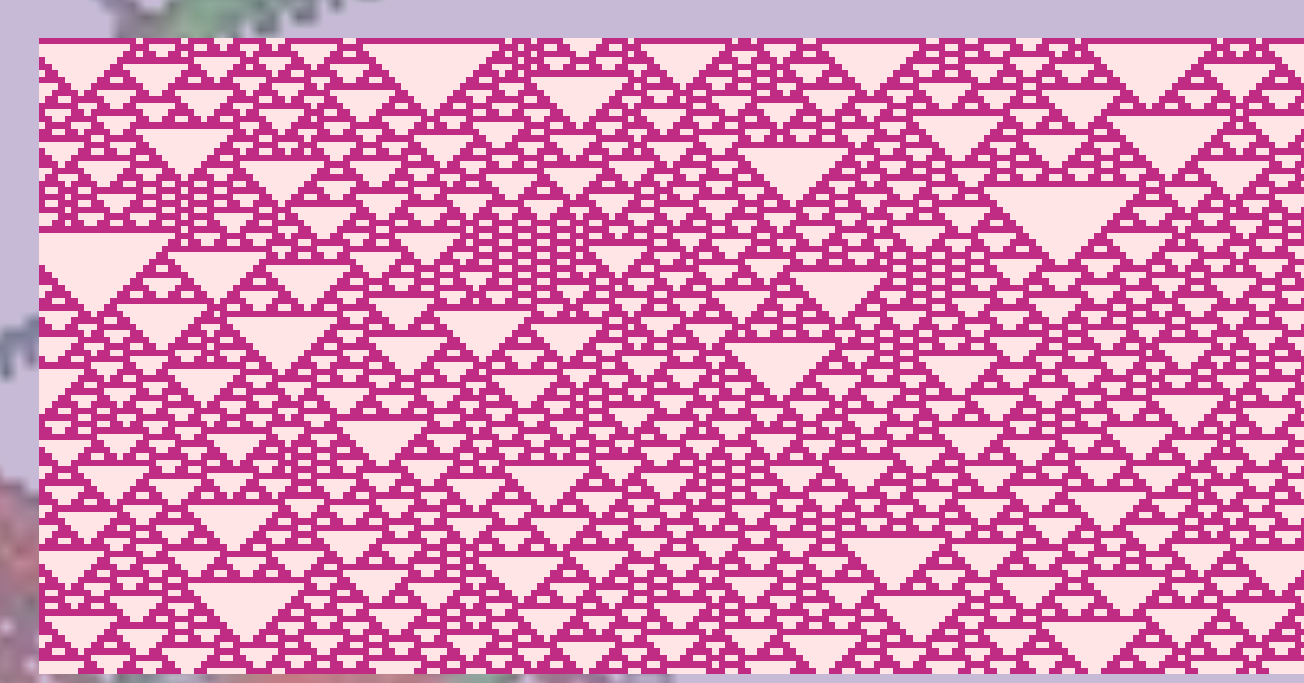
Rule 160

Class II: **Periodic** behaviour



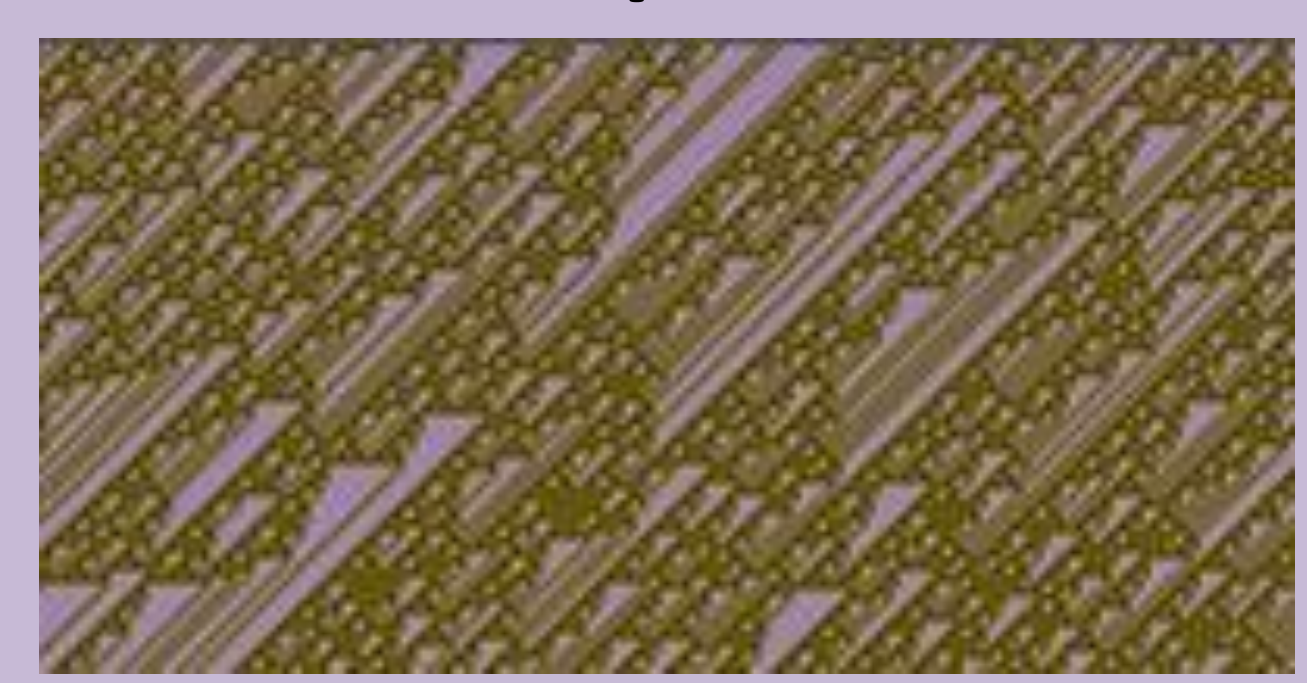
Rule 73

Class III: **Chaotic** behaviour



Rule 126

Class IV: **Complex** behaviour



Rule 106

## ELEMENTARY CELLULAR AUTOMATA

Elementary Cellular Automata (ECA): The most basic 1-D CA representation. Alphabet  $\Sigma = \{0,1\}$ , Evolution rule  $\varphi(x_{i-1}^t, x_i^t, x_{i+1}^t) \rightarrow x_i^{t+1}$  Domain  $D: (2,1) = 256$  rules

## ECAM, UECAM AND COMPLEX ECAM

Elementary Cellular Automata with Memory (ECAM): A ECA composed with a memory function, i.e. act in a historical mode.

Memory function (MF): Help to discover hidden information in dynamical systems from simple functions (majority, minority, parity) or rules and transform simple and chaotic rules to complex rules or vice versa.

$$\text{chaotic ECA} \xrightarrow{\text{memory}} \text{complex ECA}$$

Classification:

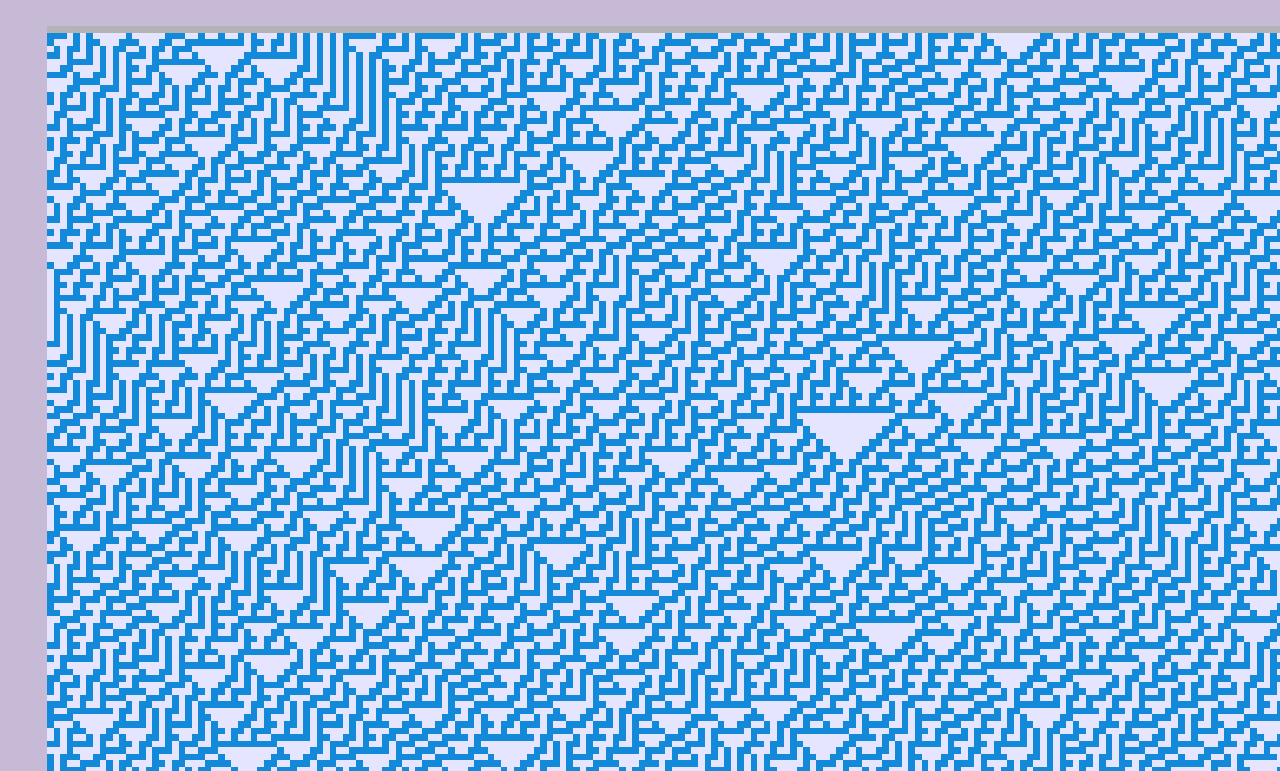
- **Strong:** MF are unable to transform one class to another.
- **Moderate:** MF can transform the rule to another class and conserve the same class as well.
- **Weak:** MF do most transformations and the rule changes to another different class quickly.

Properties:

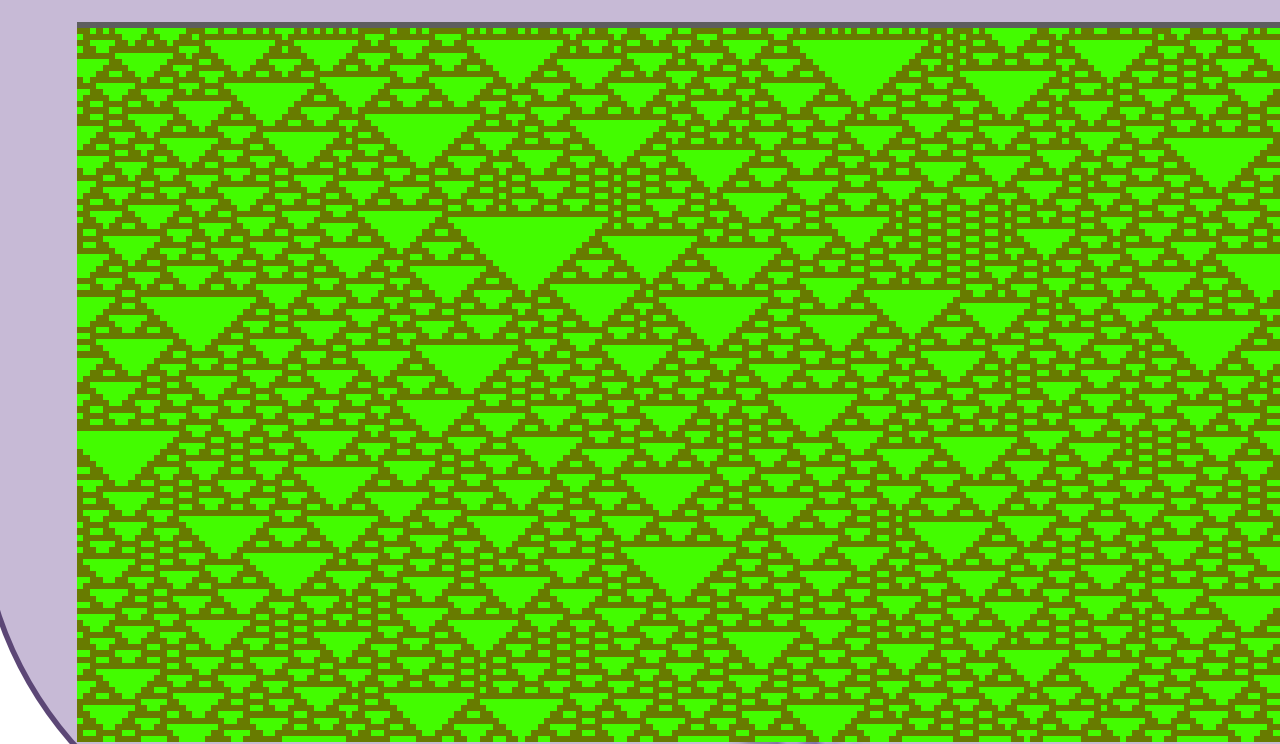
- **UECAM:** Able to reach every different class called universal.
- **Complex-ECAM:** Yield a complex ECAM but with elements of the original ECA rule.

## TRANSFORM A CHAOTIC RULE TO A COMPLEX SYSTEM BY USING MEMORY

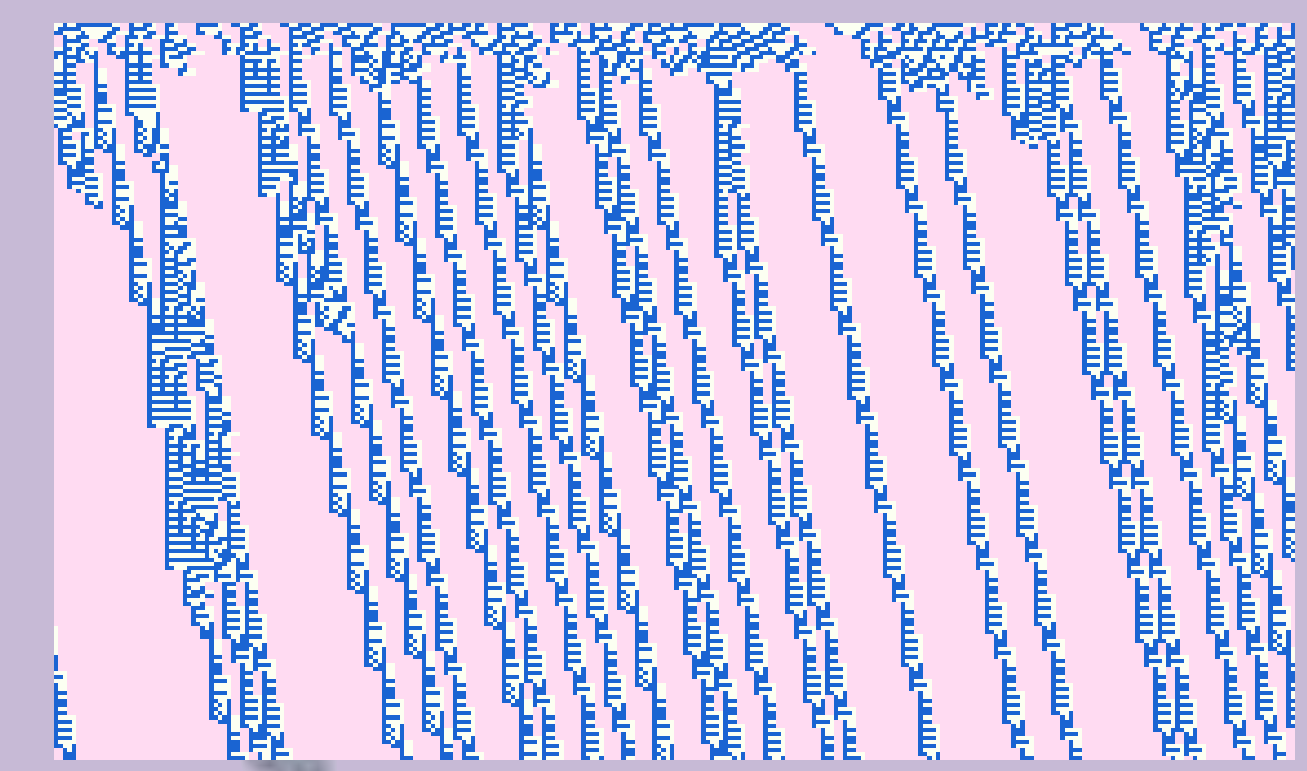
ECA rule 30



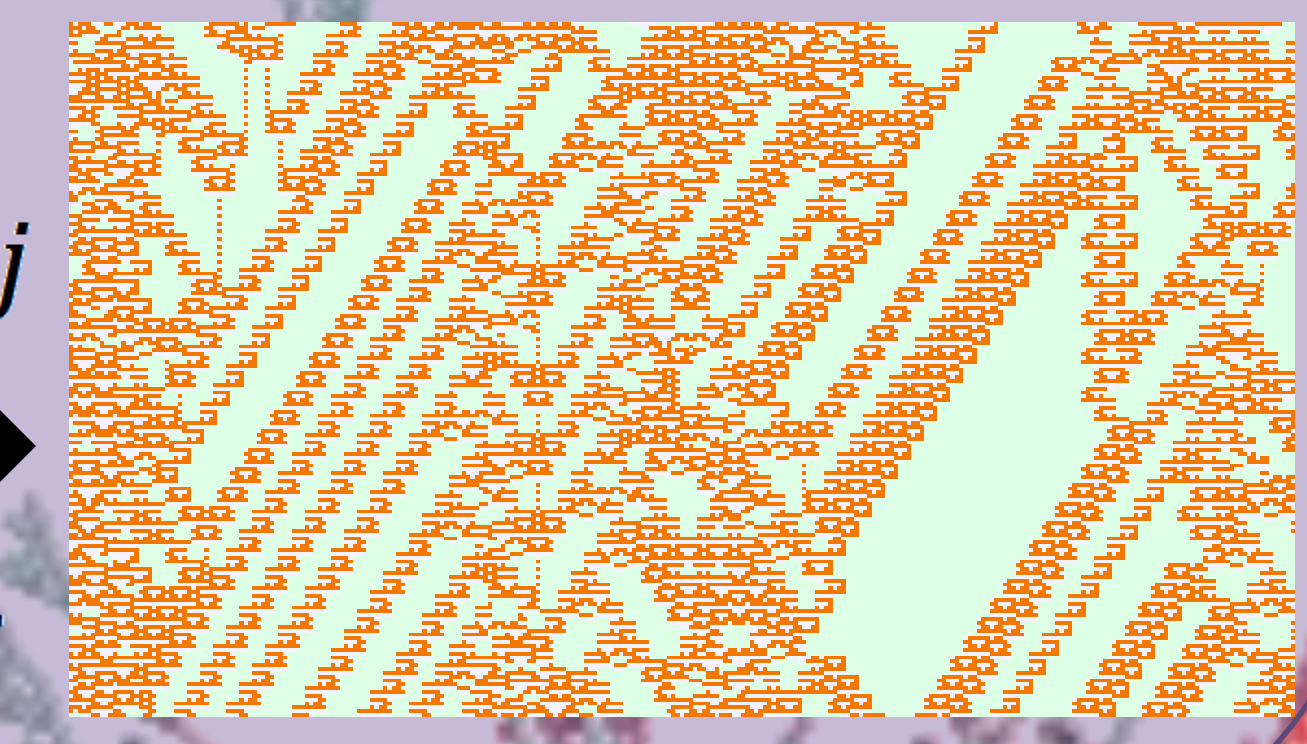
ECA rule 126



ECAM rule 30



ECAM rule 126



$\Phi_{maj}$   
 $\tau = 8$

$\Phi_{maj}$   
 $\tau = 4$

## REFERENCES

- [1] Genaro J. Martínez, Andrew Adamatzky, Ramon Alonso-Sanz (2013) *Designing Complex Dynamics in Cellular Automata with Memory*, International Journal of Bifurcation and Chaos 23.
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